



City of Tempe Recreation Services

2019 Boys Middle School Holiday Basketball Tournament

Rules & Guidelines

- 1.) National Federation Rules will apply in this tournament (the current high school rule book.)
- 2.) Team rosters will be required. (Names will only be able to be displayed at the various gyms and not printed in our program due to our limited time line. Please fax/email them to us so that we may display them on a board at each gym.)
- 3.) Team uniforms are required. Numbers #00-99 will be accepted. Teams who have different sets of uniforms would be advised to bring them.
- 4.) J.V. Level consists of 6th & 7th graders ONLY. Varsity consists of 6th, 7th & 8th graders.
- 5.) Games will consist of two (2) 20-minute running clock halves.
Clock will stop: last one (1) minute of the first halve
last two (2) minutes of the second halve.

Clock will **ONLY** continue to run, with the exception of timeouts and injuries, once point differential reaches (20) points in the 2nd half.
- 6.) Any player/coach that receives a technical foul will sit (2) minutes of clock time. Technical foul results in (2) points being added to opposing team and ball at mid-court to opposing team. (Tournament Rule)
- 7.) An automatic full (60-seconds) time-out will be assessed to the team that receives a technical foul call on any player/coach. If team has no time-outs remaining, it will be an official time-out. (Tournament Rule)
- 8.) Any player ejected from a game is automatically suspended from the next game. More games may be assessed pending review by tournament director. (Tournament Rule)
- 9.) Overtime(s) will be (2) minutes. The clock will stop the last minute of play. Timeouts do not roll over from regulation game. One (1) 30 second timeout per overtime. Overtimes will continue until there is a winner. Press allowed for entire length of overtime.
- 10.) J.V. full court press may be used only in the last (5) minutes of 1st and 2nd half of the game. No Press allowed if you are leading by 20 points or more.

Varsity is allowed to full court press the entire game; Coaches are encouraged to be sensitive to point differentials.
- 11.) Half time will consist of (5) minutes. There will be at least (5) minutes between games. Subject to change based on previous games. Games will not start earlier than scheduled.
- 12.) Time Outs: (5) time outs allowed PER GAME. (3) full (60-seconds) and (2) (30-seconds).
- 13.) Tie breaker
 - A. Win-Loss record
 - B. Head to head competition
 - C. If two or more teams are tied, below is the breakdown:
 1. Defensive Average - least amount of points allowed
 2. Offensive Average - highest amount of points scored

Any questions please contact Keyon Cornejo (480) 350-5222 or keyon_cornejo@tempe.gov